

Neopolis &

mochshot pirates

PURPOSE

Every place deserves sustainability.



Providing a platform where all companies working in sustainability can come together to support each other from varied services [offline generally] & products[online e-commerce].



^^Radioactive Contamination

^^Air Pollution

^^Land Pollution



We will be covering various aspects of sustainability while implementing our measures & practices at a place such as-

@Clean tech & Emissions @Production & Consumption @Food,Climate,Soil Analysis

@Packaging & Transportation @Flora & Fauna Protection

@Automation & Intelligent **Machines**

@Waste & Water Managements

@Health & Awareness

Concerns

@Safety & Emergency Tracking @Construction & Infrastructure

 Promoting future led sustainable leaders with our specialised training courses such as:

@Sustainability Architectures @Sustainability **Managers** @Sustainability **Astronauts** @Sustainability **Tech Experts**



PEOPLE

Industries

Real Estate Owners

Individual Households

Governments

tudents & Sustainability Trainers

• Sustainable Real Estate

 An E-commerce build upon sustainable products

 Training courses for architectures, product managers, students etc for advanced sustainability managements.



BREAKTHROUGH

TECHNOLOGY

IOT

Data Science

Mall

Robots & Intelligent **Machines**

THE GLOBAL GOALS

Petro/ Pump

Biotech



Drones

XR

System

Softwares &



For our usual customers that are workspaces we will charge them in two phases-1]The initial project of full transformation 2] Regular maintainance with monthly charges[optional]

Our training courses will be paid and at an affordable price-Architectures, Astronauts, Managers, Students, Researchers etc



Oil Spills & Sea **Port Measures**

Check

 Sustainable **Carbon Footprint**

• Implementation of **Alternative Energy** Measures Under our major

projects of railway stations .bus stopages, parkings, schools etc we would be able to make

Sys surrous specific res.

Concept by futire specific real estate



etc



